

# Deep Graph Learning of PMU Data for Real-Time Event Identification

Presenter: Yuxuan Yuan

Advisor: Zhaoyu Wang

Harpole-Pentair Assistant Professor

Iowa State University

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# Presentation Overview

- Introduction to PMU Data
- Deep Graph Learning for Real-Time Event Identification
  - Existing Work and Challenges
  - Graph Structure Parameterization
  - Multi-Scale Data Feature Extraction
- Conclusion and Future Work

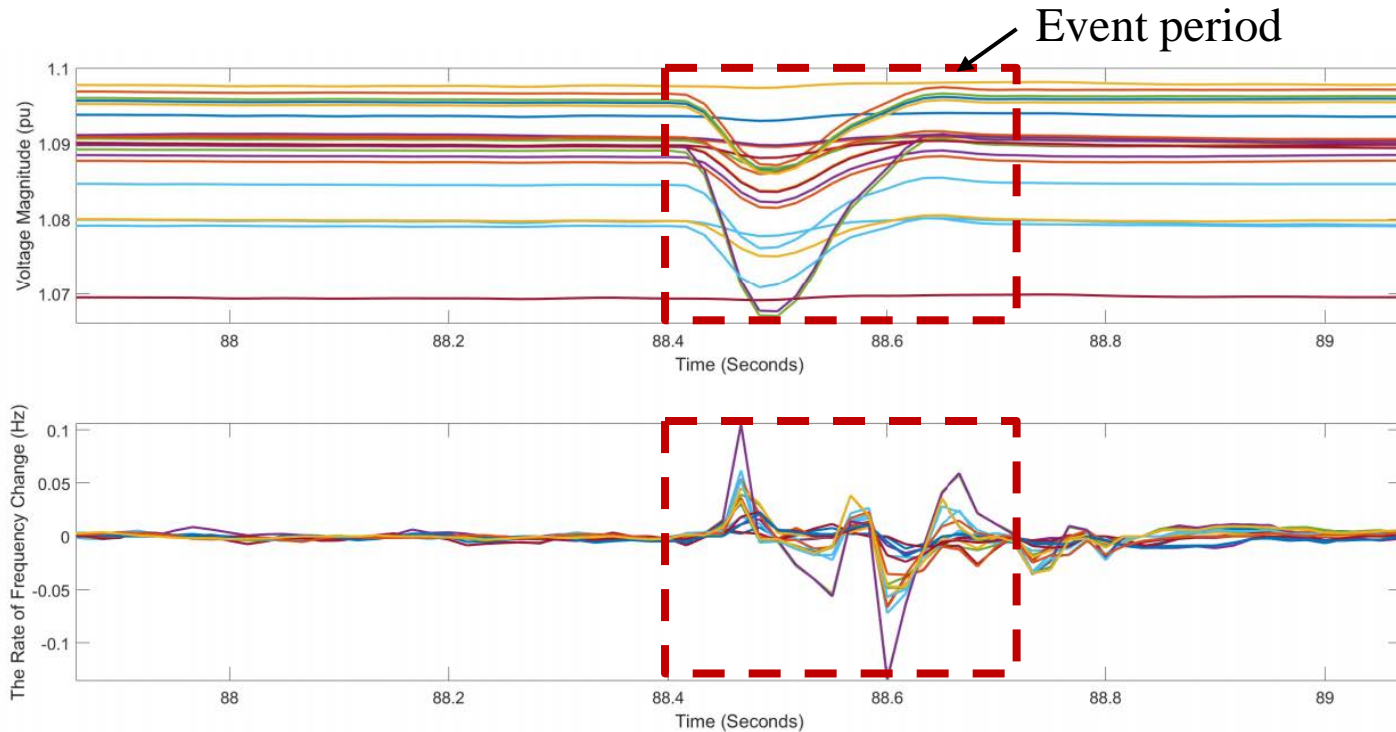
# Background

- This work is supported by the U.S. Department of Energy Office of Electricity under DEOD0000910. It focuses mainly on the use of real PMU data to develop real-time event identification using machine learning techniques.
- The available PMU data is obtained from 440 PMUs installed across three U.S. transmission interconnections that include Texas, Western, and Eastern interconnection. Most data segment is archived at 30 frames/s and the remaining is archived at 60 frames/s. The total size of the dataset is more than 20 TB in Parquet form.
- A total of 6767 event labels recorded by utilities are utilized to provide the ground truths.

# Introduction to Real-world PMU Data

	Interconnection A	Interconnection B	Interconnection C
Number of PMUs	212	43	188
PMU Reporting Rate (Samples/sec)	30	30, 60	30
Data Size	3 TB	5 TB	12 TB
Record Period	1 Year	2 Years	2 Years
No. of Data Files	2576	4365	10496
Total Number of Events	29	4854	1884
% of Good Data	66%	70% (30 samples/sec) 75% (60 samples/sec)	67%

# Introduction to Real-world PMU Data



# Challenges of Data-driven Event Identification

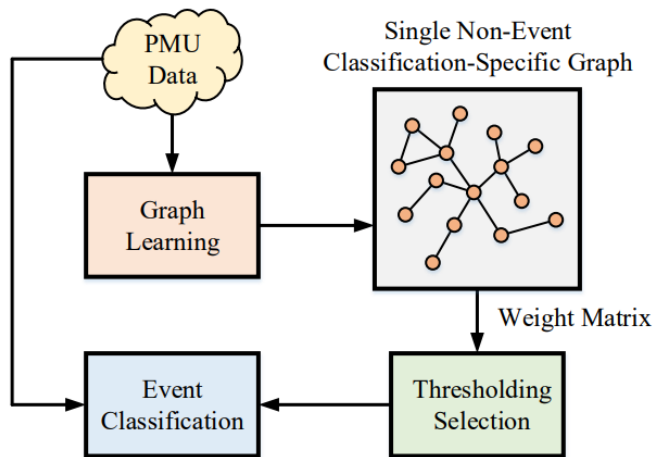
## Challenges:

- Event identification based on a single PMU's data may be inaccurate and unreliable.
- How to take full advantage of all PMUs' data to improve the accuracy of event identification?
- The event identification model may suffer the curse of dimensionality if all PMUs' data is used.
- Feature reconstruction may be challenging if multiple PMUs' data is used. As the number of PMUs increases, the computational complexity of the feature reconstruction grows significantly, which impacts the real-time performance of the event identification model.

# Solutions

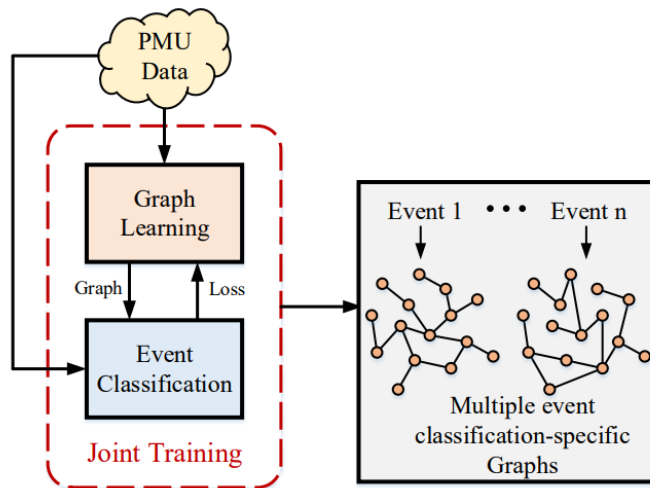
## Previous Solution:

- ✓ The graph learning task and event identification task are separated (**suboptimal**).
- ✓ The graphs are not event type-specific.
- ✓ Generating a single statistical graph for entire dataset (**ignore the uncertainty of event locations**).



## Our Solution:

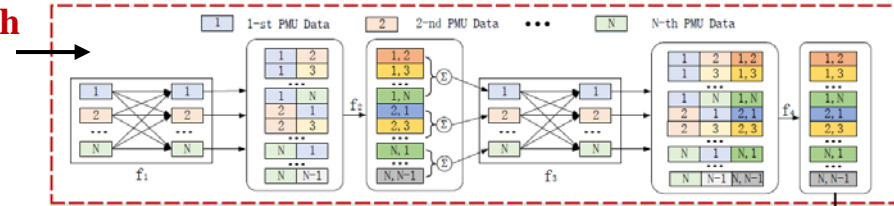
- ✓ Joint learning of the latent interaction and the event identification model.
- ✓ The graphs are event type-specific.
- ✓ Generating one interaction graph for each single event.



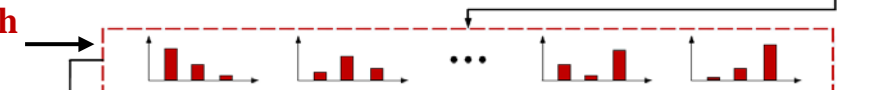
# Graphical PMU-based Event Identification

- The overall model follows an auto-encoder structure.
- Encoder: inferring the interaction graph given PMU data streams.
- Decoder: performing the event classifier by combining the features and the constructed graph

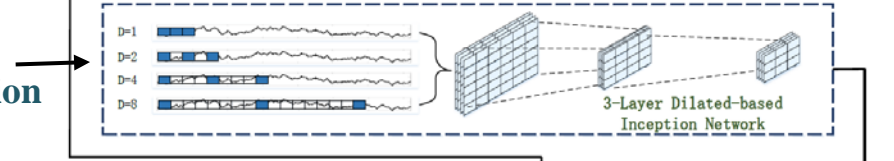
**Encoder: Graph Inference**



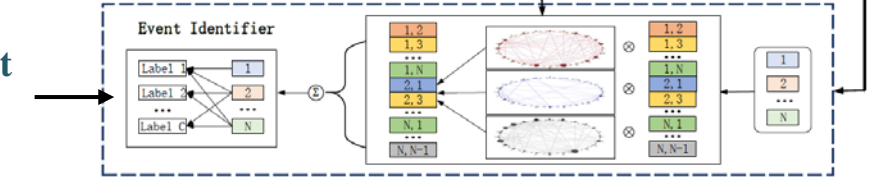
**Encoder: Graph Sampling**



**Decoder: Data feature extraction**



**Decoder: Event identification**



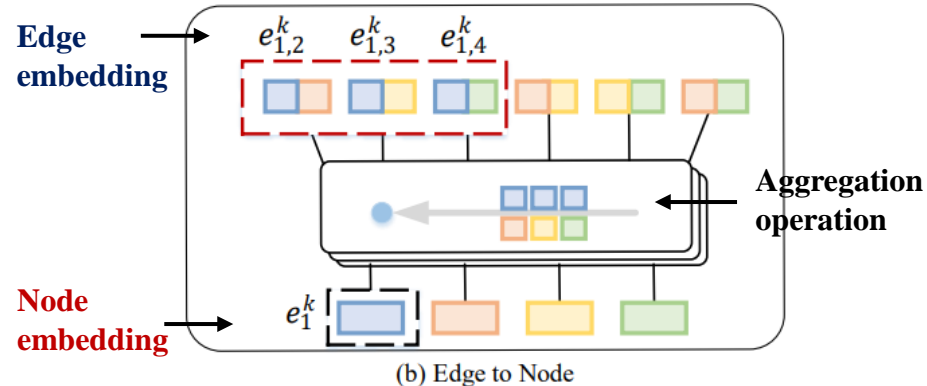
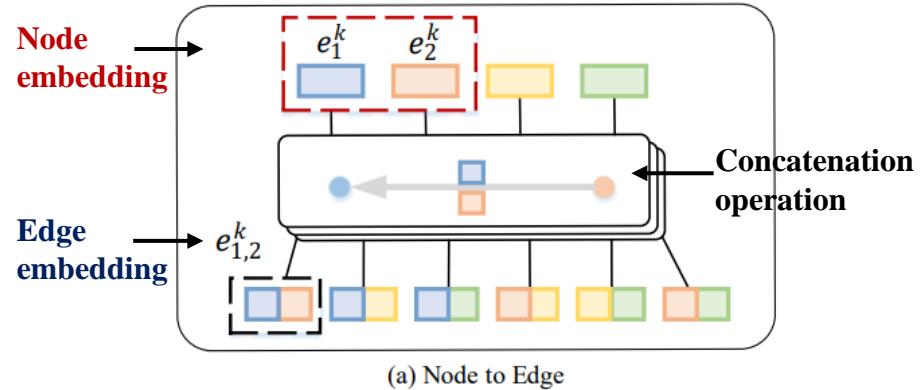


# Graphical PMU-based Event Identification

- Node: PMU
- Edge: The interdependence between two PMUs.
- Node/Edge Embedding: Using a vector to represent a node/edge.
- We have utilized the Bernoulli distribution to represent the graph structure.
- We have utilized the deep relational network for inferring the latent relationship between different nodes.

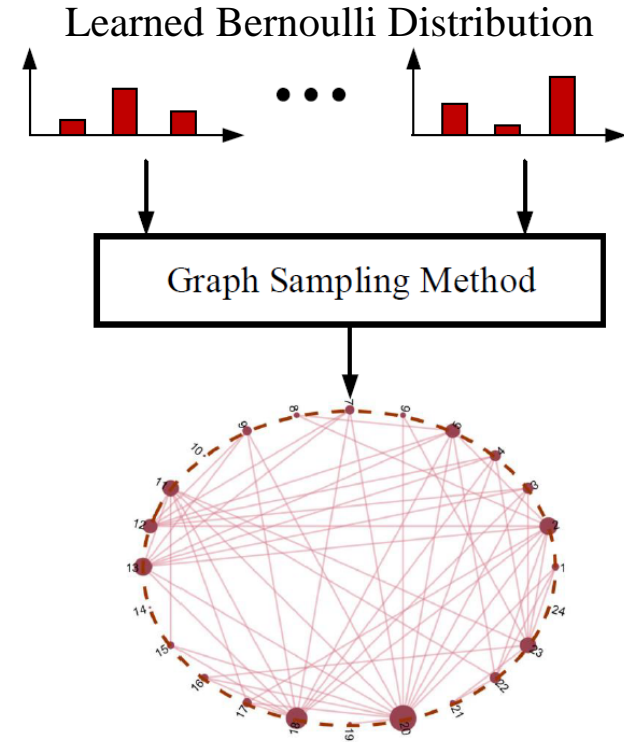
$$e_{i,j}^k = f_e^k([e_i^k, e_j^k, x_{(i,j)}])$$

$$e_i^{k+1} = f_n^k([\sum_{i \in N_j} e_{(i,j)}^k, x_j])$$



# Graph Structure Parameterization (Encoder)

- For each event, one interaction graph is sampled from the learned Bernoulli distribution, which can handle the uncertainty of event locations.
- We have tested three different graphing sampling methods:
  - Stochastic Sampling (unweighted graph)
  - Deterministic Thresholding (unweighted graph)
  - Continuous Sampling (weighted graph)



# Graph Structure Parameterization – Graph Sampling

Since Bernoulli distribution-based parameterization imposes a challenge on differentiability back-propagation process, we have utilized the Gumbel reparameterization technique:

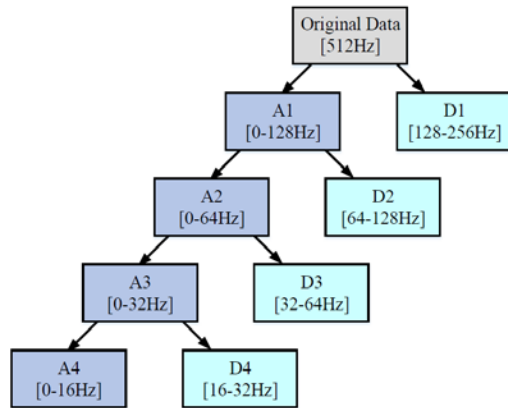
$$z_{i,j} = \frac{\exp((\log(e_{i,j}^m) + g_m)/\tau)}{\sum_{m=1}^N \exp((\log(e_{i,j}^m) + g_m)/\tau)}$$

where,  $g_m$  is independent and identically distributed (i.i.d) sample drawn from Gumbel distribution with 0 location and 1 scale parameters,  $\tau$  is a smooth coefficient and is assigned as 0.5 in this work.

# Multi-Scale Data Feature Extraction (Decoder)

## Previous Solution:

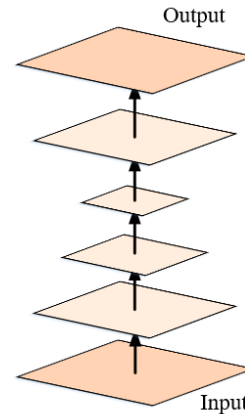
- ✓ Wavelet transform-based multi-resolution analysis (**high computation burden**).
- ✓ MTF-based feature reconstruction (**high computation burden**).
- ✓ Standard CNN-based feature extractor (**only capture single-scale feature**).



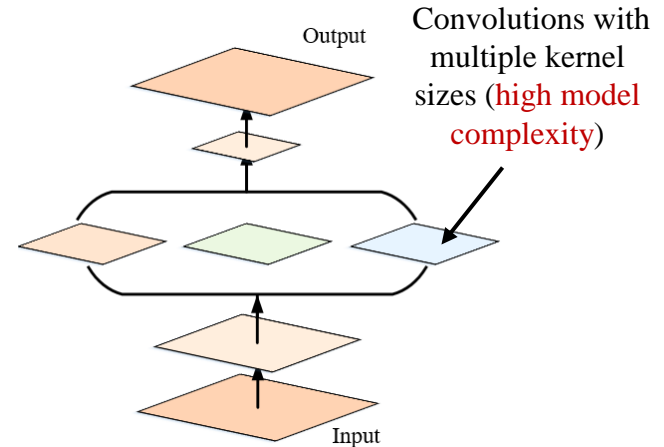
Wavelet Transform

## Our Solution:

- ✓ Using **inception-based model** to capture multi-scale data features.
- ✓ Using **dilated convolution** layer to replace standard convolution layer for reducing the complexity of the model.



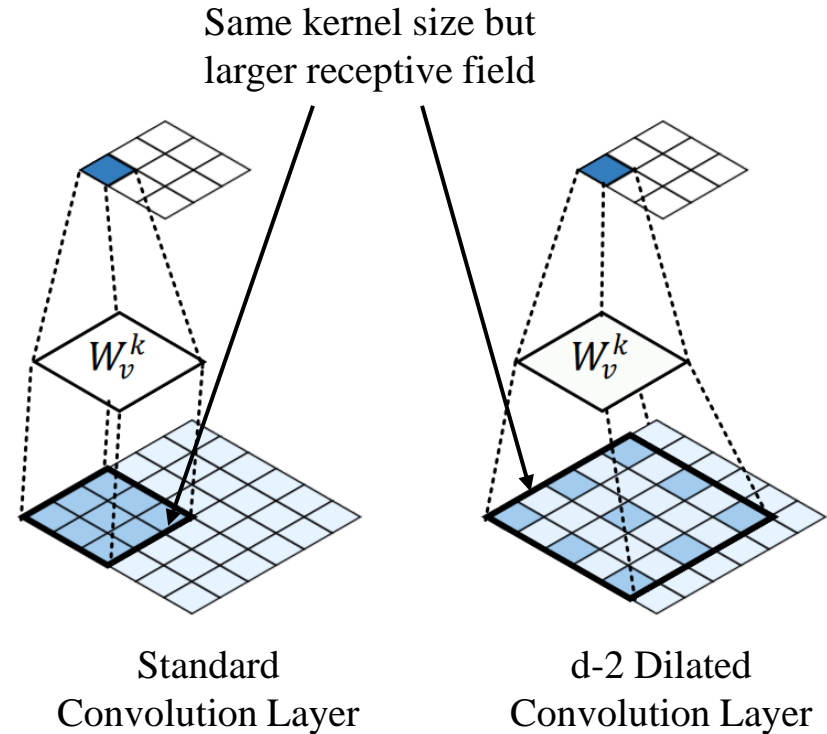
Standard Feature Extractor



Inception-based Model

# Multi-Scale Data Feature Extraction (Decoder)

- The main idea of dilated convolution is to insert zeros between two consecutive features in the convolutional kernels, which significantly increases the receptive field.
- Based on the figure, it is clear a dilated  $3 \times 3$  convolutional kernel with  $d = 2$  has a similar receptive field with a standard  $5 \times 5$  convolutional kernel.
- $d$  is a dilation rate that defines a spacing between the values in a convolutional kernel.



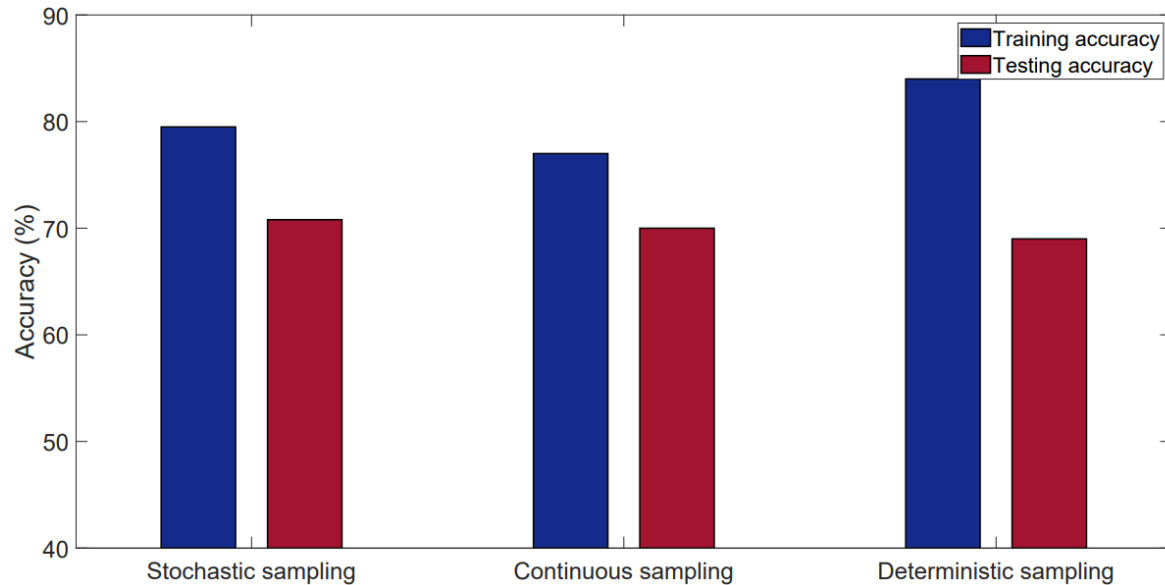
# Hyperparameter Tuning

- Hyperparameter: Adjustable parameter whose value is used to control the learning process.
- Hyperparameters are tuned via a grid search strategy: the number of hidden neurons, the threshold of graph sampling, the smooth coefficient of Gumbel-Max technique, dilated rate, the number of graph-layer.
- The proposed method is verified using the data of one interconnection. The event logs are utilized as the ground truths (around 9600 data samples: 4800 event samples + 4800 normal operation samples).
- We perform a temporal 70/15/15 split for training, validation, and testing, respectively.

# Numerical Results

- We compare three different event identification methods:
  - ✓ Our proposed method: graph neural network-based method with interaction graphs.
  - ✓ Non-deep learning method without interaction graphs: support vector machine (SVM).
  - ✓ Deep learning method without interaction graphs: CNN-based method.
- All methods are evaluated using the mean absolute percentage error (MAPE).
- The average online computation time for performing the proposed method is around 0.0156 s (using a standard PC with an Intel(R) Xeon(R) CPU running at 4.10GHZ and with 64.0GB of RAM and an Nvidia Geforce GTX 1080ti 11.0GB GPU).

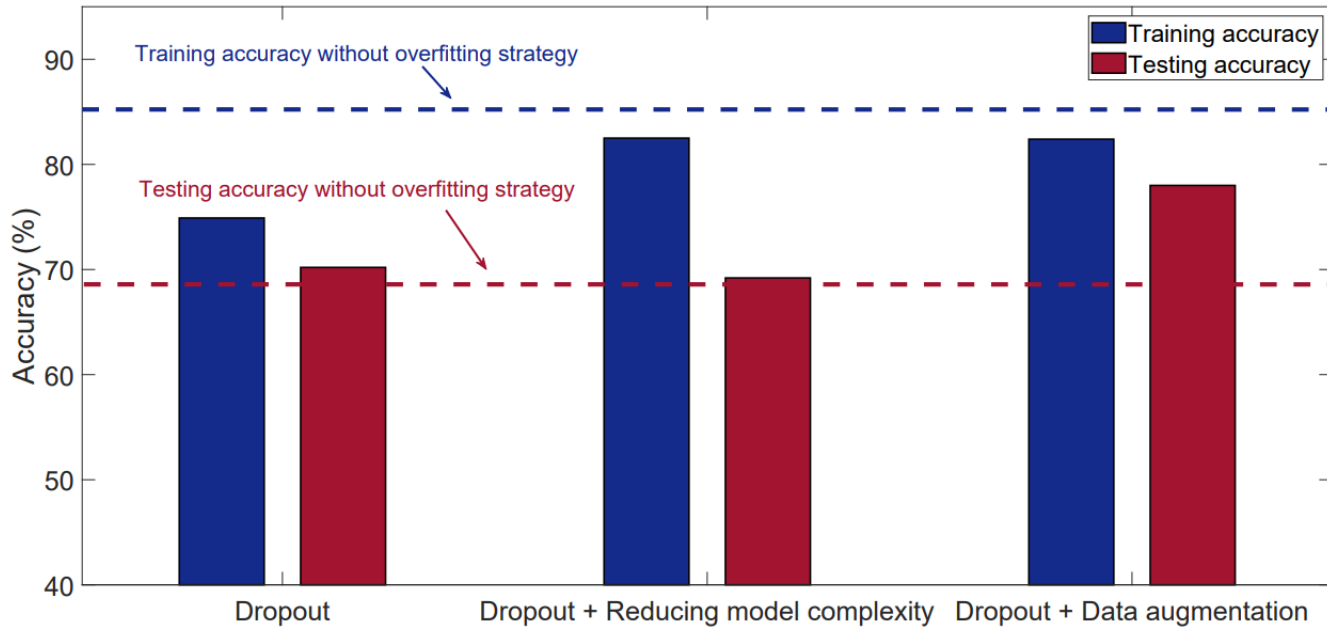
# Comparison of Three Graph Sampling Methods



- In this case, the deterministic thresholding method shows a slightly better performance than two other sampling methods.
- The difference between the training and testing accuracy indicates the overfitting problem.



# Comparison of Three Methods to Prevent Overfitting



- Based on different overfitting strategies, the training accuracy decreases from around 84% to around 82%; the testing accuracy increases from 68% to around 78%.

# Comparison of Three Event Identification Methods

Method	Testing accuracy
Proposed method	78%
CNN-based method	60%
Support vector machine (SVM)	63%

- This table summarizes the event classification testing accuracy of the proposed model and existing two methods.
- Based on testing accuracy, the proposed method has a better performance (78%) than other methods ({60%,63% }) in this case, indicating that data-driven inference of interaction graphs is effective.

# Conclusion and Future Work

- PMUs provide high-granularity and synchronized measurements, including voltage and current phasor, frequency, and frequency variation, which enables capturing most dynamics of power systems.
- We demonstrated how to use multiple PMU data streams together with deep learning for identifying system events.
- In the future, this work will be extended by integration with semi-supervised learning and federated learning techniques and to deal with the event mismatch and data privacy problems prevalent in real-world grids.

**Thank you!**

**Q&A**